

# Review of: "The Instances of Insomnia among Adolescents in High School Addicted to Online Games"

#### Rıza Çıtıl1

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Potential competing interests: No potential competing interests to declare.

Dear Author(s),

I think that this study will make little contribution to the related literature. The following corrections should be performed on this article.

Best Regards...

#### **Abstract:**

• The abstract section does not adequately reflect the content of the study.

## **Keywords:**

· Keywords should be listed alphabetically.

## Introduction:

• The title of the study is incompatible with both the aim of the study stated in the abstract and the aim of the study stated at the end of the introduction and should be corrected.

## Methods:

- The universe size of the study should be specified.
- It is stated that the sample size Lemeshow formula is used, but how it is calculated should be clearly stated.
- It was stated that the stratified sampling method was used, but it was not explained which strata.
- · Inclusion and exclusion criteria should be specified.
- Cronbach alpha coefficients of Game Addiction Scale and Jakarta-Biological Psychiatry Study Group-Insomnia Rating Scale should be specified.
- The name of the statistical package program used and the statistical analysis methods used should be specified.
- Ethics committee approval and institutional permission should be indicated.
- It should be stated what level of statistical significance (p) is accepted.

## Results:



- In the first sentence of the results, the number of participants, the percentage of distribution according to gender and the mean age should be stated.
- In Tables 1 and 2, the "Total" rows should only be at the bottom of the table.
- In a separate table, "correlation between online gaming addiction and the instances of insomnia among adolescents" should be done.

#### **Discussion:**

- The discussion should be enriched by adding a few more recent articles. In particular, similar studies showing the situation in other neighboring countries should be added.
- At the end of the discussion, the limitations of the study should be stated.

#### Conclusion:

• ".... Adolescents predominantly perceive their level of online gaming addiction as severe, encompassing 180 individuals (73.2%). Similarly, the instance of insomnia among adolescents is predominantly severe, involving 178 individuals (72.4%). A significant relationship is observed between online gaming addiction and the incidence of insomnia among adolescents, with a p of 0.026....." This sentence should be summarized and turned into a concluding sentence. There is no need to give p value and % in the sentence.

Qeios ID: 2BDMMO · https://doi.org/10.32388/2BDMMO