

Review of: "Gamification of the overexploitation of natural resources. An operational game based on System Dynamics"

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Potential competing interests: No potential competing interests to declare.

Gamification is in the title of the manuscript, but in the abstract.. it can be seen that the authors created an actual game on a certain topic. To quote Wikipedia: "**Gamification** is the strategic attempt to enhance systems, services, organizations, and activities by creating similar experiences to those experienced when playing games in order to motivate and engage users. This is generally accomplished through the application of game-design elements and game principles (dynamics and mechanics) in non-game contexts "

In regard to that.. the manuscript should have a different title.

The abstract should be rewritten to something like, what is the goal, what has been done, and what is the conclusion? Leave the introduction and everything else aside.

Besides that, the paper is pretty good.. but there is a 17% plagiarism detected via PlagScan software. The editor should decide whether to accept this or not. The analysed PDF is in the attachment.

Also.. way too many self-citation was detected. It feels like refurbished manuscript overall.