

Review of: "Interactive e-Contents: A Novel Gamification Approach for Students' Satisfaction"

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Potential competing interests: No potential competing interests to declare.

I suggest reviewing more recent literature on gamification applied in education, as well as verifying the statistical results reported in this research. On the other hand, the research questions at the beginning can be replaced with a rephrasing that is not in the form of a question but is supported by theoretical groundwork on the assumptions and the proposed hypothesis. It would be advisable to add more discussion of the results.