

Review of: "Enhancing Academic Speaking Skills: An Immersive Virtual World Approach"

M^a Ángeles Hernández Prados¹

¹ Universidad de Murcia

Potential competing interests: No potential competing interests to declare.

This article is useful for all those teachers who want to work on English teaching in a gamified way, men, in addition to acquiring as learning, this achievement of essential linguistic skills for communication in English, favors awakening interest, motivation and increasing attention in the process. teaching learning. However, I consider that there is an imbalance in the article based on the content since there is a large part dedicated to teaching English and in a smaller way to gamification. On the other hand, the program could be detailed more precisely. There is a typo in table 11, since the values in the first column are incorrectly located. It would be important to explain why participation in the evaluation is so reduced with only 28 completing pretest-posttest. On the other hand, the comparative discussion with other studies could be improved regarding the achievements and contributions to improvement made by the evaluated program, as well as the limitations presented by its application.