

Review of: "Interactive e-Contents: A Novel Gamification Approach for Students' Satisfaction"

Ioannis Georgakopoulos¹

¹ University of West Attica

Potential competing interests: No potential competing interests to declare.

The paper constitutes substantial research. However, some issues should be addressed:

1. The Abstract should focus on the research objectives and findings. An excessive description of the method is not necessary. The method can be fully described in the "Method" section.
2. The "Introduction" and "Literature Review" parts should focus on gamification. An excessive description of the learning types doesn't add anything to the research potential.
3. The Kiili's empirical model should be described in the "Literature review" section. It can only be used as a reference to the authors' method. The research methodology should be centered on the authors' framework, describing the requisite processes.
4. The questions that the variables reflect are not described. Even a rough description of the questions could contribute to a better comprehension of the questionnaire.
5. The contribution of the study to gamification should be accentuated in the "Introduction" section.
6. English proofreading is necessary.

I think that the improvements mentioned above could level this paper up.